



Instructor Course Feedback for EAE 2100-003 Intro to Game Design Spring 2022 (Kolton Eichers)

Project Title: **Student Course Feedback**

Courses Audience: **44**

Responses Received: **10**

Response Ratio: **22.7%**

Report Comments

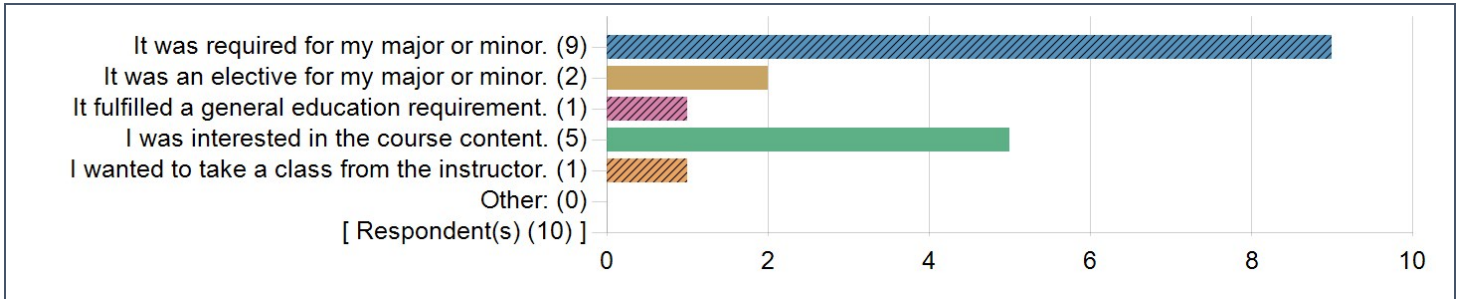
This is a standardized Student Course Feedback report approved by the Senate Advisory Committee on Student Course Feedback (SACSCF).

Visit ctle.utah.edu/scf/reports/instructor for help with this report.

Creation Date: **Monday, August 15, 2022**

Student Demographics

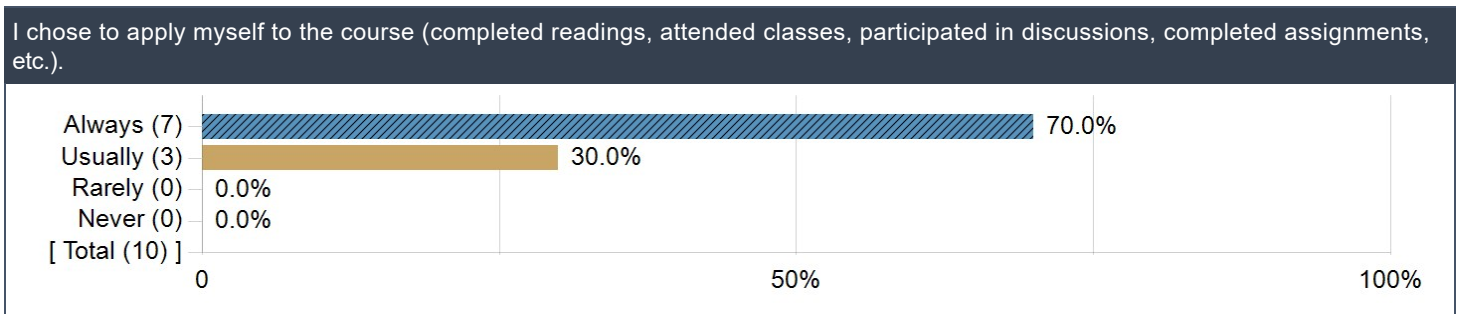
Why did you enroll in this course?



Please explain:

Comments
This course is part of my Games major and a good touchpoint for getting used to developing games before going on to higher level courses.
Needed it for my EAE degree
I like playing computer games. When I am playing computer games, I usually enjoy them and I will think about why the games are so attractive for me. So I want to learn the game design, not only to know how the game attract me, but also want to create my own excellent games.

I chose to apply myself to the course (completed readings, attended classes, participated in discussions, completed assignments, etc.).

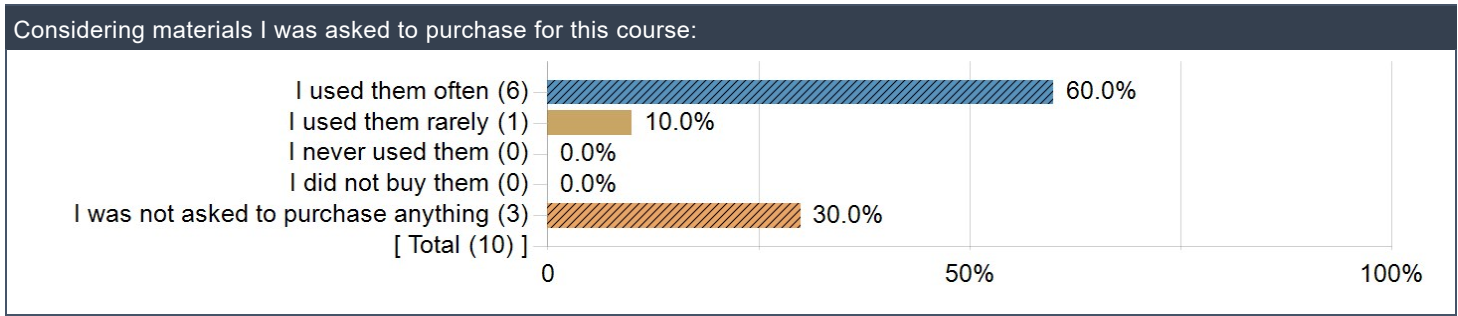


Please explain:

Comments
I attended most of the lectures and completed all of the homework. At the start of the Semester the covid-protocol caused me to miss several classes.
Lots of HW to keep students busy

Course Materials

Considering materials I was asked to purchase for this course:



Please explain:

Comments

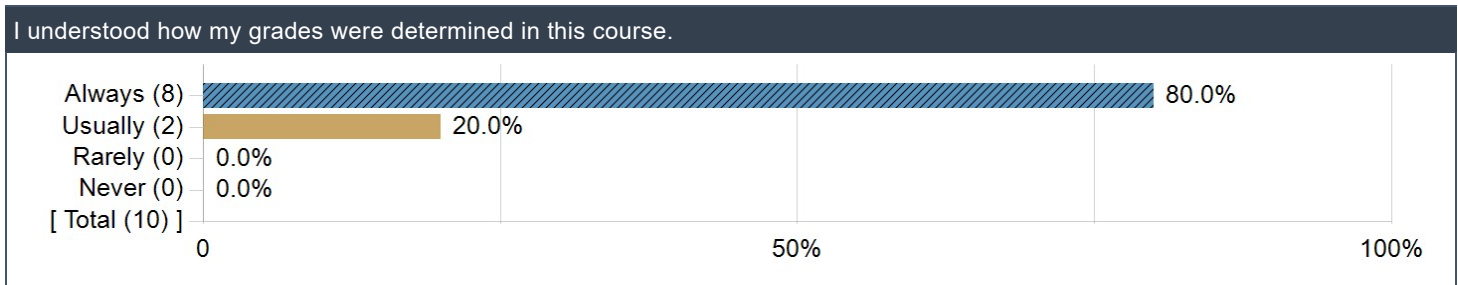
I did not have to purchase any material for this course. The lecture slides were available online as well as the print and play games we used for several assignments. Anything else was either available online, based off of games we had already played ourselves, or created by us.

No purchase necessary

There is apparently no option for "I used them sometimes", which would be my actual answer.

Grades

I understood how my grades were determined in this course.



Please explain:

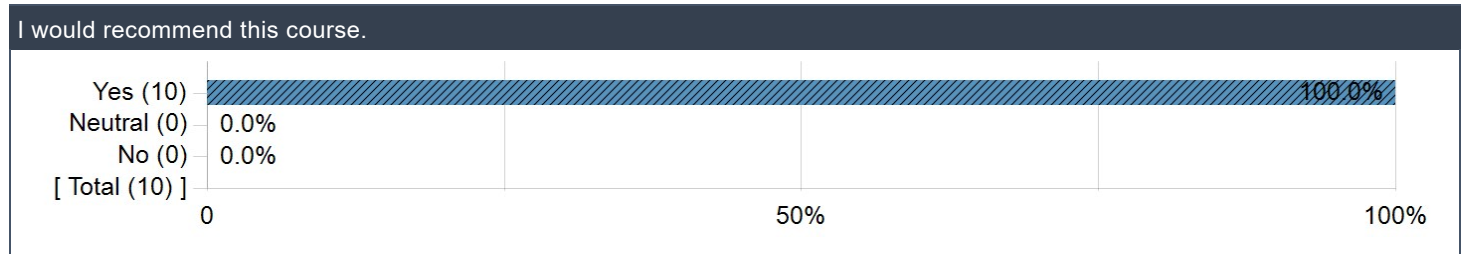
Comments

Their was a syllabus and timeline available on Canvas from the start of the course with the weighted grade totals displayed. However the number of homework assignments was unknown till close to the end of the semester.

Canvas

Recommend Course & Instructor

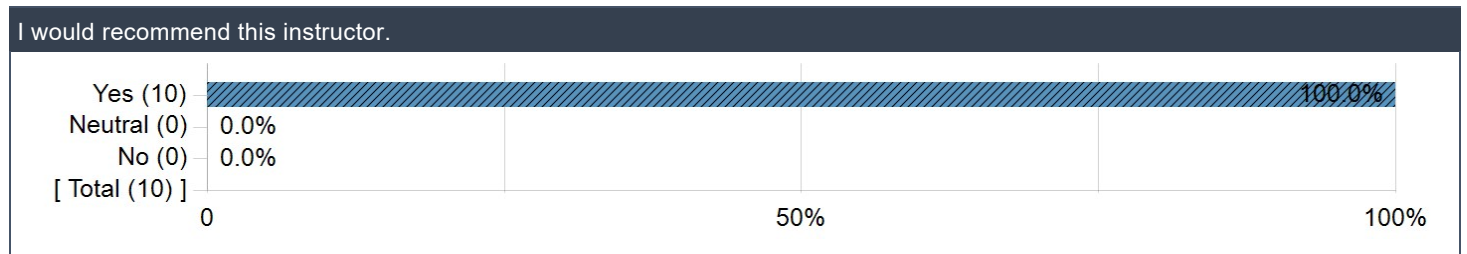
I would recommend this course.



Please explain:

Comments
While board games are not my area of interest using them to teach some of the fundamental principles of game design makes sense. This course gives students the opportunity to design a game without being bogged down with learning a design environment like unity if they have not used one before.
Fun Professor, talk a lot about games
The course material is very interesting and the assignments are very creatively rewarding to work on.

I would recommend this instructor.

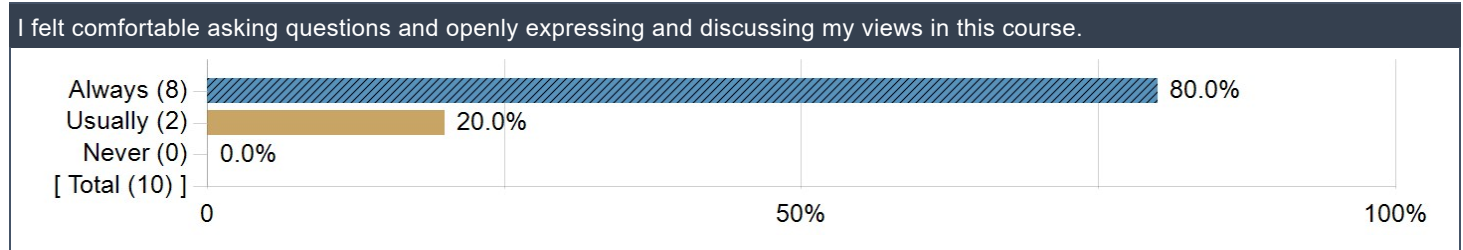


Please explain:

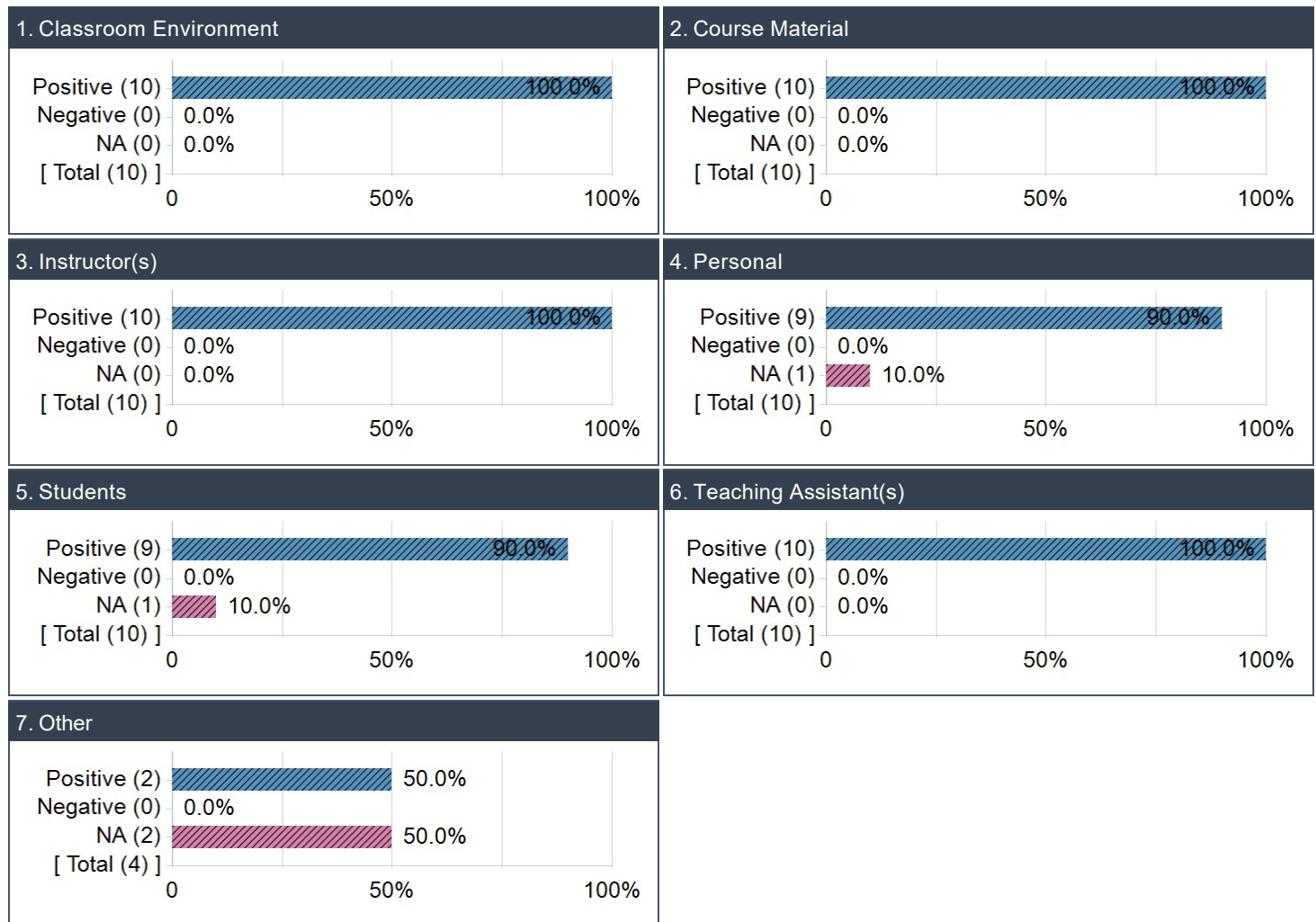
Comments
Great teacher! Very engaging with course content!
I would highly recommend Professor Eichers since he is a highly knowledgeable individual with experience in the industry. He was also very accommodating to the needs of students during the pandemic when exposure still required a five day quarantine. He did several lecture classes online via our discord channel as well as a hybrid class on the request of several students. Professor Eichers made sure that every student in this course got equal access to the materials whether they were physically in the classroom or not.
Well informed
The instructor is very nice and quite lenient with the grades.

Asking Questions and Discussing Views

I felt comfortable asking questions and openly expressing and discussing my views in this course.



Which of these contributed to your answer?



Please explain:

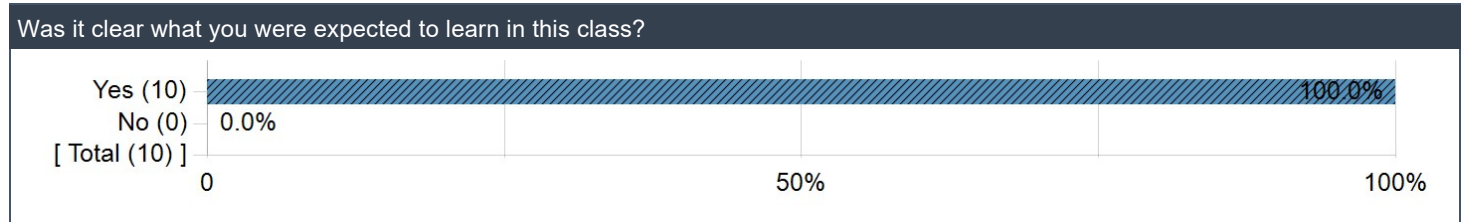
Comments

This course was a positive experience from the Instructor, to the TA, to the other students. The Professor always encouraged students to participate in discussions and talk through our ideas with the rest of the class, even prompting the more withdrawn students to give their opinions without ever being to pushy. Our TA was a great resource since he is in the Masters program where they do a more advanced version of what they are trying to teach us he offered useful feedback and was even kind enough to show us his own homework as a reference point for our assignments. Some of the students in this course were very outgoing and if you had any questions the odds were good that a fellow student could and would try to help you along with the instructors.

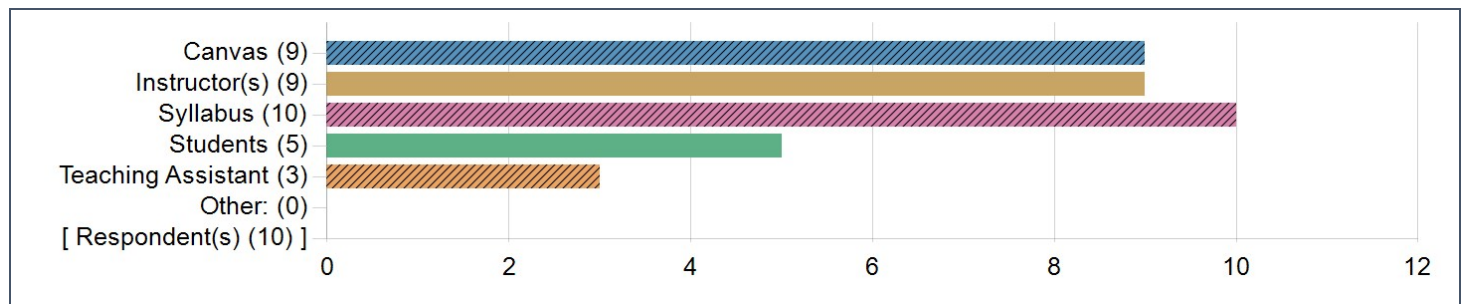
Good school environment

Learning Objectives

Was it clear what you were expected to learn in this class?



If yes, how did you know this?



Please explain:

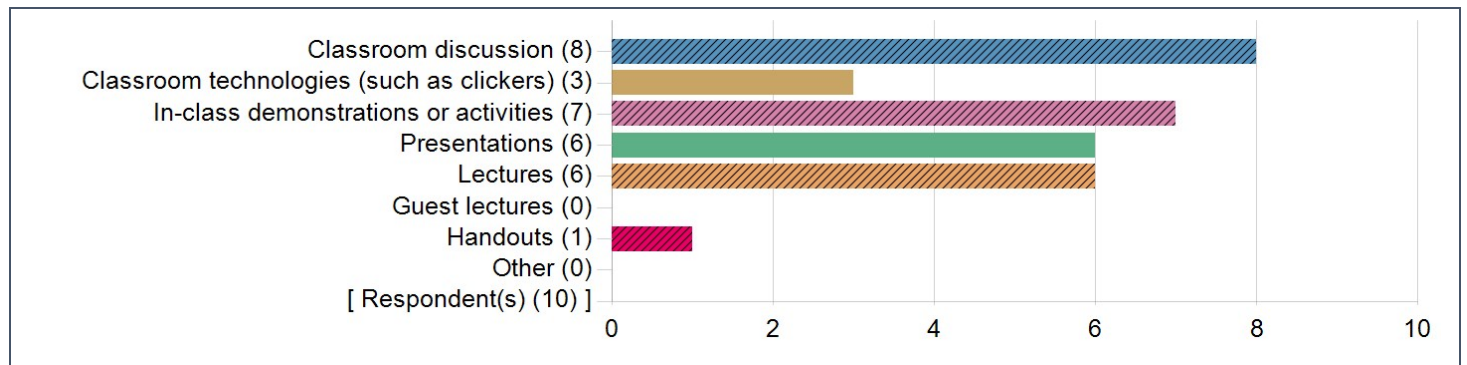
Comments

Our course objectives were available on Canvas at the beginning of the semester, but the Professor and our TA also clarified and expanded on those course objectives during the lectures and before each assignment was due.

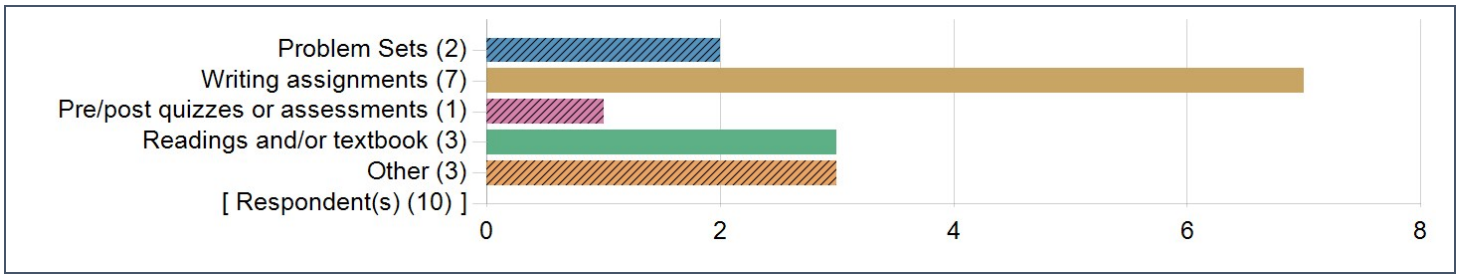
:)

Which of these were used in the course and helped you learn?

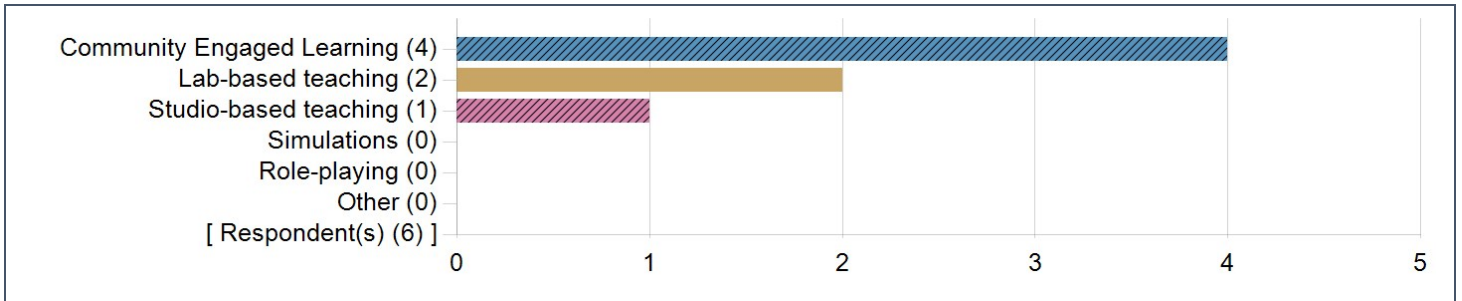
In-class Tools



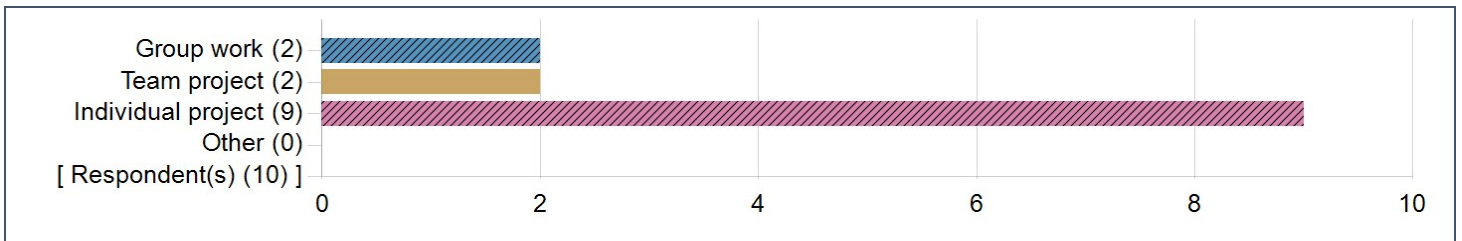
Readings and Assignments



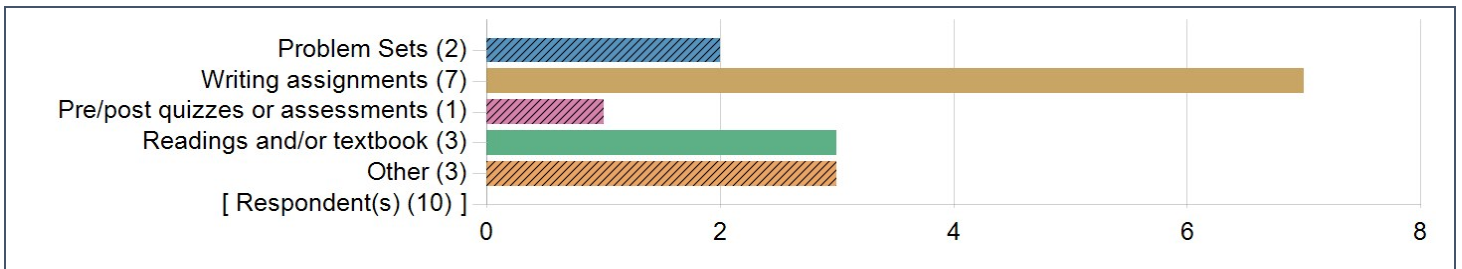
Experiential Learning



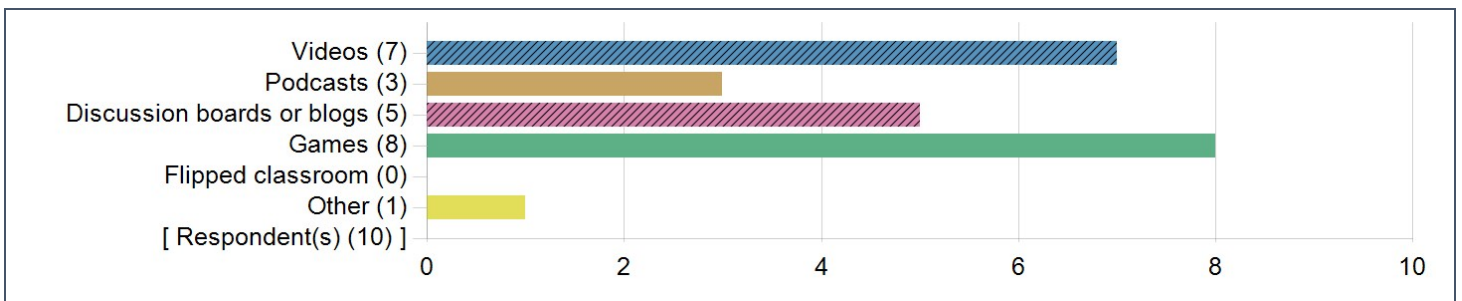
Student-based Projects



Readings and Assignments



Technology-Based Learning



Please explain:

Comments
 While we had no official textbook to follow we did have access to the lecture slides at all times which stood in for that. We also had a discord server where we could ask questions and get help at anytime. Then being a games course we played and analyzed several different games some of which were assigned and some that were our personal choice.
 :)

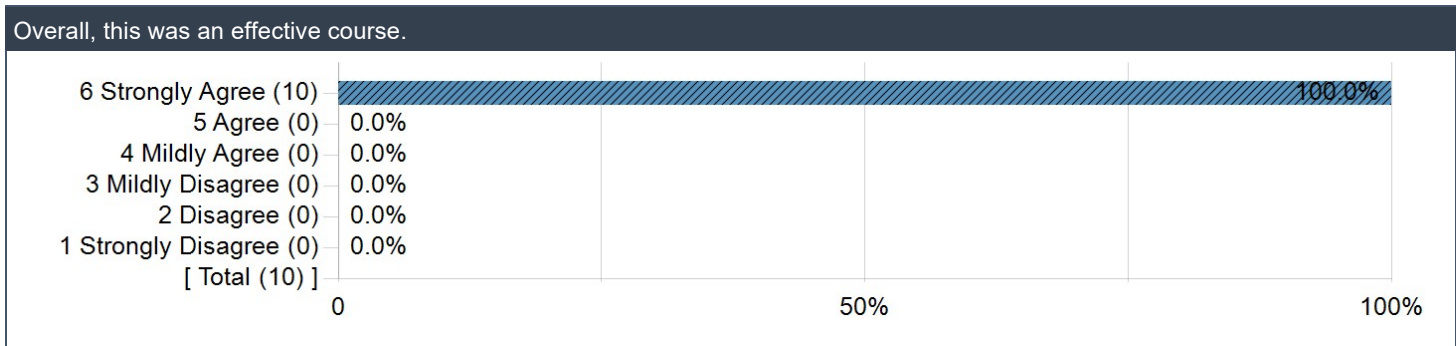
Additional Comments

Is there anything else you would like this instructor to know?

Comments
 Thank you for the great semester! Definitely one of my favorite classes!
 Hey Professor Eichers this has been a great course and I feel better prepared to take the upper level courses in this major after taking it. Don't work too hard this Summer and enjoy some recreational game time as well.
 Great Professor! I have a list of all of the games that you have recommended and mentioned and plan to play them during the summer! :)
 This was definitely my favorite class of this semester, super interesting course content and really fun assignments.
 I'm glad we can finish this course this semester.
 The instructor is very active to his students. He usually communicates with students and is willing to read the articles of students and gives feedbacks

Additional Items

Overall, this was an effective course.



Overall, this was an effective instructor.

