



Instructor Course Feedback for GAMES 1050-001 Dig. Content Creation Fall 2024 (Kolton Eichers)

Project Title: **Student Course Feedback**

Courses Audience: **103**
Responses Received: **20**
Response Ratio: **19.4%**

Report Comments

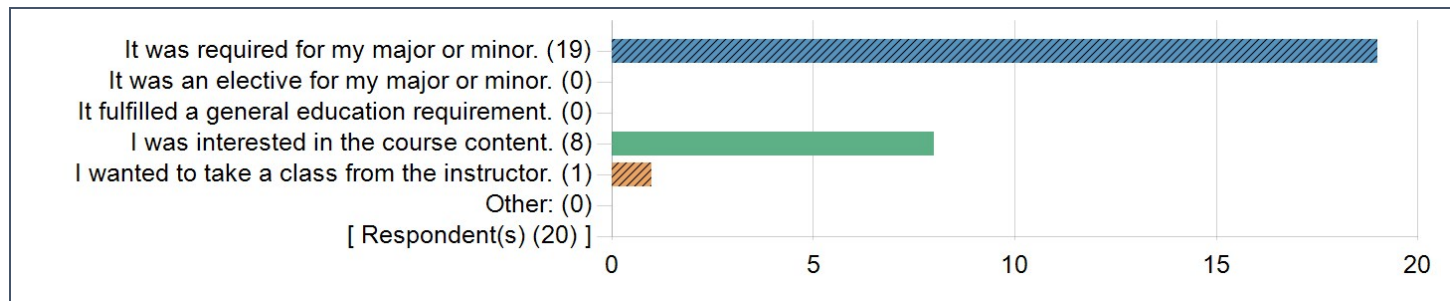
This is a standardized Student Course Feedback report approved by the Senate Advisory Committee on Student Course Feedback (SACSCF).

Visit ctle.utah.edu/scf/reports/instructor for help with this report.

Creation Date: **Sunday, January 5, 2025**

Student Demographics

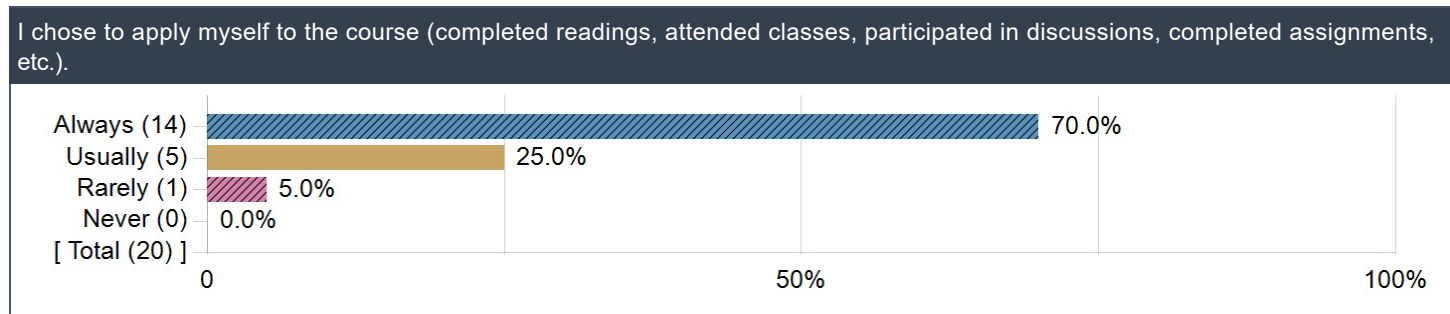
Why did you enroll in this course?



Please explain:

Comments
It can't be wrong to learn some art for games
Not applicable
I wanted to learn 3d modeling soft ware to do improved content creation and all the 3d modeling and drafting courses that could teach me solidworks are ball hogged by the engineering major

I chose to apply myself to the course (completed readings, attended classes, participated in discussions, completed assignments, etc.).

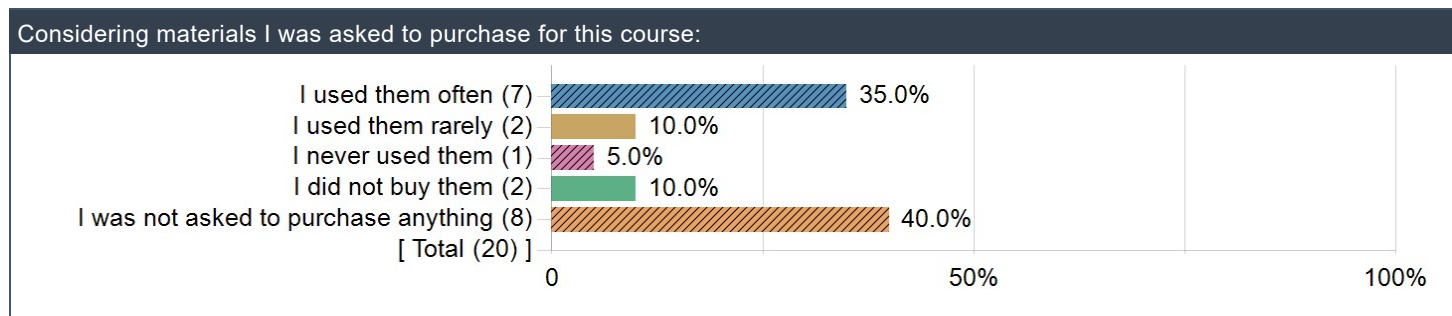


Please explain:

Comments
This is what a student should do.
Some mornings i slept in and missed a lecture.
The assignments toward the end really stretched me to learn how to 3D which was great.
I payed attention during the lectures and took notes during it.
I had a hard time getting up on time for the morning class, even though attendance was graded.
Generally, some of the easier classes i skipped because i'm really good at photoshop

Course Materials

Considering materials I was asked to purchase for this course:

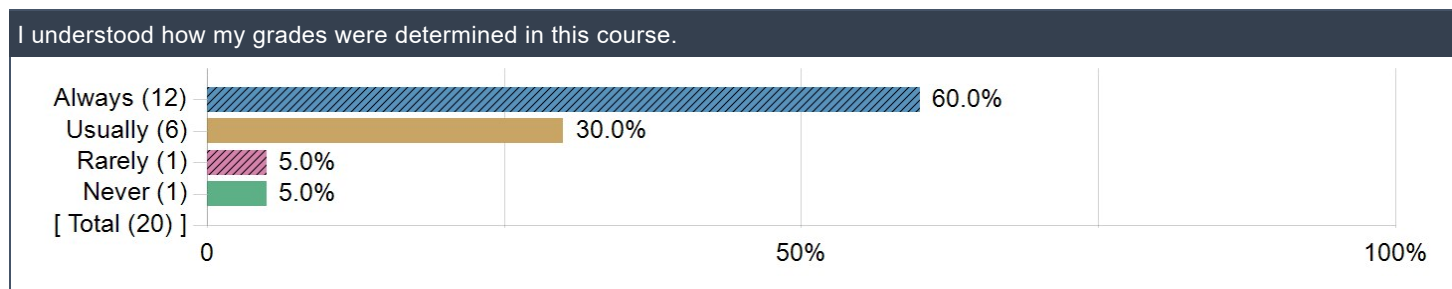


Please explain:

Comments
I do not need to purchase anything.
I bought a surface pro so I could draw on it digitally and i used it every assignment.
There was a tablet we needed which I rented from the library but never used. I learned later that they are removing the unit that needs the tablet isn't needed.
Was recommended to buy or borrow a drawing tablet to connect to a computer, but I was able to use my iPad instead with no problem.
I was asked to purchase a tablet, and I rarely used it. I only used it for a couple assignments or so.
We were asked to purchase a drawing tablet extension for a computer, but I only used it for the first few weeks of the semester.

Grades

I understood how my grades were determined in this course.

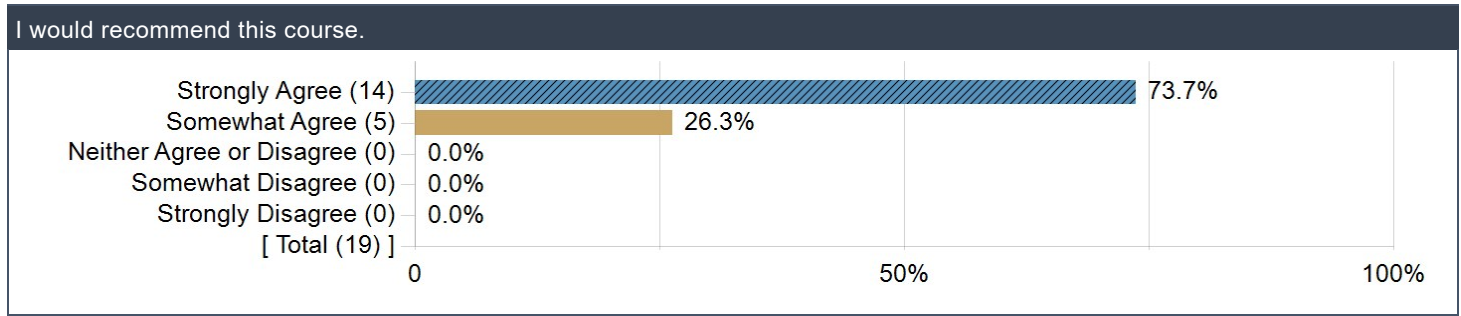


Please explain:

Comments
They are in canvas, I can check them anytime I want.
sometimes on the game of the day I forgot what day we were on so I put the game on the wrong day and lost points.
I was confused on how it was determined. But I figured it out later but still wasn't sure.

Recommend Course & Instructor

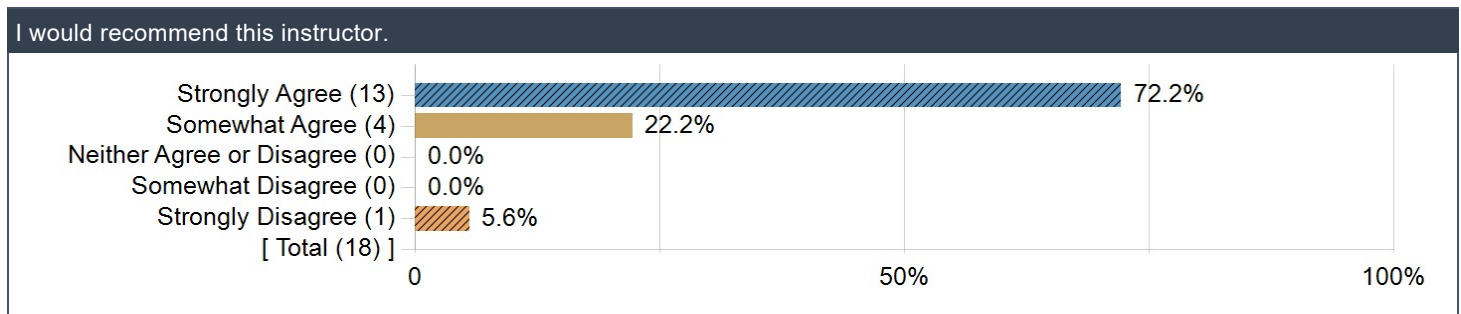
I would recommend this course.



Please explain:

Comments
Interesting and meaningful.
It was fun and informative.
It was really fun looking at different games from how to 2D sprites to 3D models. It made me remember my graphic design background which gave me joy.
Fun course, but 3d modeling software needed does not run great on low end hardware (my laptop was an intel i5 MacBook Air 2020).
This is a good class for anyone majoring in games.

I would recommend this instructor.

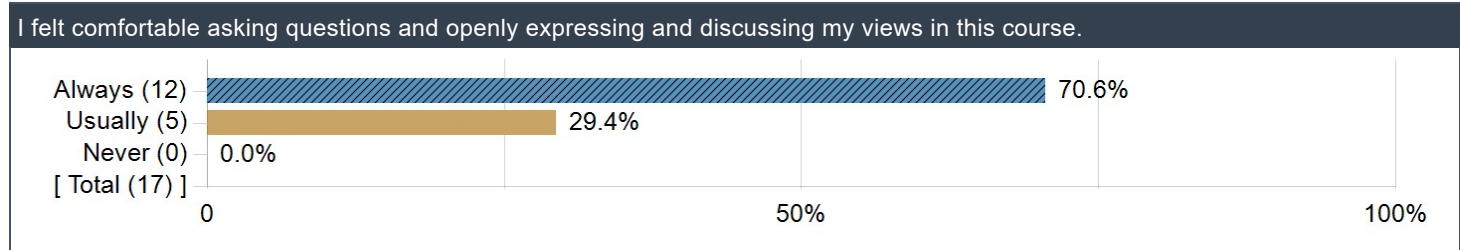


Please explain:

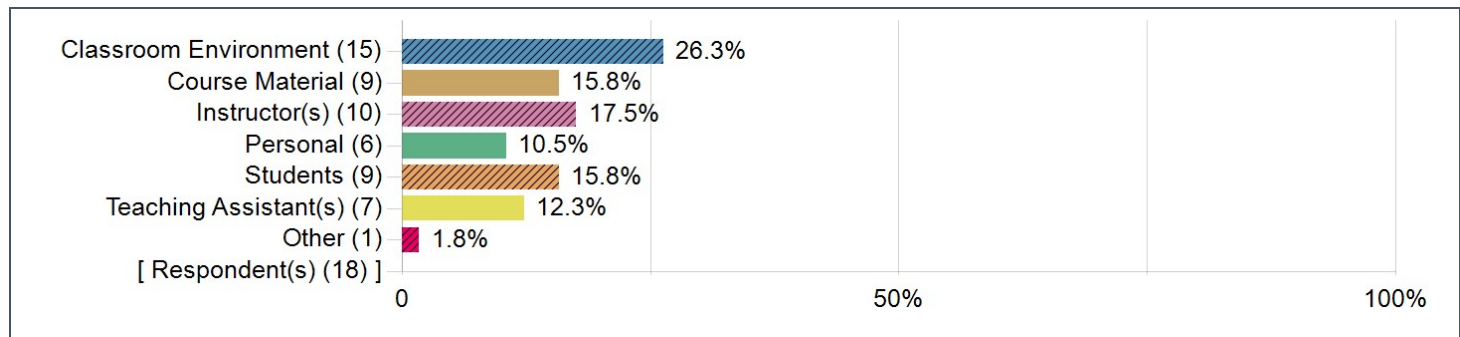
Comments
I like Professor's style.
Professor Eichers was a really good instructor – he broke down each topic well in his lectures, gave ample time for assignments, and regularly provided the class resources to help with each topic.
He was fun in the way he taught
Very easy to work with when things come up. He taught clearly and gave examples of what we were talking about.
Fun professor, made lectures more interesting and was overall very helpful and kind.
It is too hard to get high score.
Great at teaching lectures and explaining to us the assignments we have to do.
Awesome guy and great instructor
Kolton is a fucking beast

Asking Questions and Discussing Views

I felt comfortable asking questions and openly expressing and discussing my views in this course.



Which of these contributed to your answer?

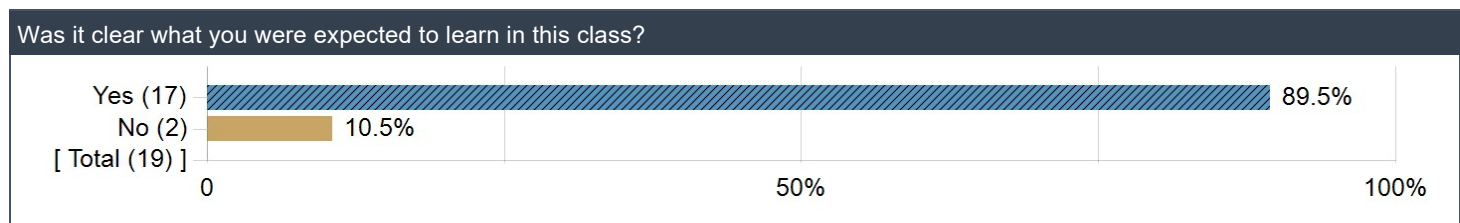


Please explain:

Comments
Why not?
too many students in class so i often felt self conscious asking.
I didn't ask questions during class.

Learning Objectives

Was it clear what you were expected to learn in this class?



Please explain:

Comments
There is always a clear goal.
I learned principles of art and design in this class and using different software that are used in gaming industries.
I felt like there was a large separation between the assignment content and the quiz content – I performed well on most of the assignments but still didn't know a lot of the quiz answers

Additional Comments

What does this instructor do to help you learn?

Comments
I do not know how to explain... but I have learned a lot this semester.
Very kind to help and nice lecture
Breaks down course content well and provides helpful resources and explanations for assignments.
He went over the quiz before we took it and was almost always available on discord to contact.
He had relevant examples that connected really well to me. He gave instruction videos on how to 3D model which were really helpful to see how it works. Kolton had videos about games we would watch showing elements of what we were learning about. Those videos could also be suggested by students.
Set up a discord server to provide easy access to lecture slides, tutorials and resources to supplement what we learned in class, and we can talk to other students and get help from anyone in the class (including TAs and the professor himself).
Nothing I can think of
makes good and easily understandable tutorials

What could this instructor do to improve or increase learning opportunities in this class?

Comments
This class is good enough for me.
grade faster for assignments
I wish it was easier to understand how to UV map but that's my fault he provided lots of info.
Make the exam easier
Not applicable
Provide a full practice quiz

Is there anything else you would like this instructor to know?

Comments
Thanks for your help in this semester!
Thank you for being a wonderful professor! I look forward to taking more classes from you in the future.
I thought you were a very fun teacher :)
Thanks for a wonderful semester and working with me!
Make the exam easier
No
It was a herculean task to put up with all these smelly band kids and I'm proud of you for it